Project Stakeholders

# General Information

Project Name: 2-D interactive game Project Number: PR232399

Requestor Name: Joe Spurway Date of Request: January 11, 2022

Requestor Contact information: [jspur720@mtroyal.ca](mailto:jspur720@mtroyal.ca)

## Stakeholder Register

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| --- | --- | --- | --- | --- | --- | --- |
| Name | Role | Expectations | Internal/External | Contact Information | Type of Communication | Power/Interest |
| Joe Spurway | Project Manager | Co-ordinate project timeline and resource management - assist with implementation | Internal | Jspur720@mtroyal.ca | Email,  Phone,  Discord IM,  Face-to-Face | 1st |
| Soren Bradley | Tech Lead/  Functional Manager | Help design, implement, and test all aspects of the game’s development | Internal | sbrad910@mtroyal.ca | Email,  Phone,  Discord IM,  Face-to-Face | 1st |
| Paul Pospisil | Instructor/Project Sponsor | Assist in high-level guidance of game development life cycle | Internal | ppospisil@mtroyal.ca | Email,  Face-to-Face | 2nd |
| Steve Kalmar | TA/ Knowledge Supplier | Assist in lower level, more persistent issues. | External | skalmar@mtroyal.ca | Email,  Face-to-Face | 3rd |
| Jordan Pratt | TA/ Knowledge Supplier | Assist in lower level, more persistent issues. | External | jpratt@mtroyal.ca | Email,  Face-to-Face | 3rd |
| Library | Study Space/ Knowledge Supplier | Provide a safe, clean space to convene when vertical, COVID safe, communication isn’t an option. Assist with research as needed. | External | janders@mtroyal.ca | Email,  Phone,  Face-to-Face | 4th |
| IT Department | Software access | Provide access to and assistance to relevant software needed for the project. | External | itservicedesk@mtroyal.ca | Email | 5th |